

Spielgerätesystem

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DE19502613 (A1)

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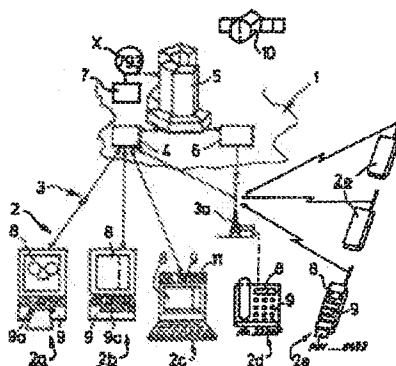
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Abstract not available for BR 9606847 (A)

Abstract of corresponding document: DE 19502613 (A1)

A playing device system (1) can be used by a number of players with various playing devices (2) at a distance from each other. Each of these devices can be connected to a common host computer (5) via a remote data transmission system (3) and they are controlled by a random symbol generator (7) which determines a winning combination of symbols (X). In order to simplify the system, it is proposed that the random symbol generator (7) be assigned to the host computer (5), with the playing devices (2) constituting a display (8) indicating the winning combination (X) generated by the random symbol generator (7) and connected with an input device (9) to participate in the continuous determination of the winnings.



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